Students pursuing other academic majors may complete a 21 hour Video Game Development Minor.

Video Game Development Minor		
COSC 100	Introduction to Applied Computer Science	3 credits
COSC 200	Applied Computer Science	3 credits
GAME 101	Introduction to Games	3 credits
GAME 102	Content & Systems Design	3 credits
GAME 201	Unity I	3 credits
GAME 300	C# Programming	3 credits
GAME 301	Unity II	3 credits
Total Credits		**21**

Students must earn a C or better in all courses required for the minor.

Video Game Development Minor		