

#### APPLIED COMPUTER SCIENCE MINOR

Students pursuing other academic majors may complete a 20 hour Applied Computer Science Minor.

Applied Computer Science Minor		
COSC 110/110L	Computer Science I & Lab	4 credits
COSC 120/120L	Computer Science 2 & Lab	4 credits
COSC 280	Data Structures	3 credits
COSC 315	Intro to Database Systems	3 credits
COSC 340	Operating Systems	3 credits
COSC 345	Computer Networks	3 credits
<b>Total Credits</b>		<b>20</b>

Students must earn a C or better in all courses required for the minor.

#### VIDEO GAME DEVELOPMENT MINOR

Students pursuing other academic majors may complete a 21 hour Video Game Development Minor.

Video Game Development Minor		
COSC 100	Introduction to Applied Computer Science	3 credits
COSC 200	Applied Computer Science	3 credits
GAME 101	Introduction to Games	3 credits
GAME 102	Content & Systems Design	3 credits
GAME 201	Unity I	3 credits
GAME 300	C# Programming	3 credits
GAME 301	Unity II	3 credits
<b>Total Credits</b>		<b>21</b>

Students must earn a C or better in all courses required for the minor.